

# 3D Techniques Flash Assignment

In this lesson, you'll learn how to do the following:

- Download a template from the SharePoint
- Create a new layer, delete a layer, and rearrange layers
- Learn to use the layer hide/show, lock/unlock, and outline buttons
- Use keyboard shortcuts
- Work with the text tool
- Create and work with symbols
- Create and work with gradient fills
- Adjust colors with the color mixer
- Curve lines and add corner points

## *Activities*

Create a multilayered Flash project that demonstrates the 3D drawing techniques we drew on paper in class. Your project should include the following:

- ✓ **Layers:**
  - Properly labeled
  - Organized in the correct stacking order
  - Filled with the object and title that matches the layer label
- ✓ **Symbols:**
  - **Ball** has radial gradient fill with round semi - transparent shadow
  - **Can** has linear gradient fill with curved semi - transparent shadow
  - **Box** has stencil label with light/dark fill with angled semi - transparent shadow
- ✓ **Titles**
  - Each technique should be titled
  - The entire project should have a large bold title
  - Your first name & last initial should be below the project title in smaller text
- ✓ **Techniques**
  - Overlapping
  - Perspective
  - High/low position
  - Size
  - Detail
  - Grey Value
  - Light Source/Shadows

## **Keyboard Shortcuts**

<b>Key Combination</b>	<b>Shortcut</b>
Ctrl + F8	Insert new symbol
Ctrl + G	Group
F8	Convert to Symbol